

Nashani Teshera Defense Fortress

SPECS

Class: Enormous Base
In Service: 2233
Point Value: 3500
Ramming Factor: 880
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 22
Stb/Port Defense: 22
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA

Attack Laser

Class: Laser
Modes: Raking
Damage: 3d10+12
Range Penalty: -1 per 4 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Ballistic Laser

Class: Ballistic + Laser
Modes: Raking (8)
Damage: 2d10+8
Range Penalty: None
Max Range: 40 hexes
Fire Control: +4/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Gauss Sniper

Class: Matter
Modes: Standard
Damage: 2d10
Range Penalty: -1 per 3 hexes
Fire Control: +1/+0/-1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Advanced Defense Laser

Class: Laser
Modes: Raking
Damage: 2d10+5
Range Penalty: -1 per hex
Fire Control: +0/+2/+5
Intercept Rating: -2 (vs ballistic and matter weapons)
Rate of Fire: 1 per turn

SECTION HITS

1-2: Ballistic Laser
3-4: Attack Laser
5-8: Adv Defense Laser
9-10: Cargo
11: Reactor
12-18: Section Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Structure
11-12: Gauss Sniper
13-14: Sensors
15-16: Hangar
17-18: Reactor
19-20: C&C

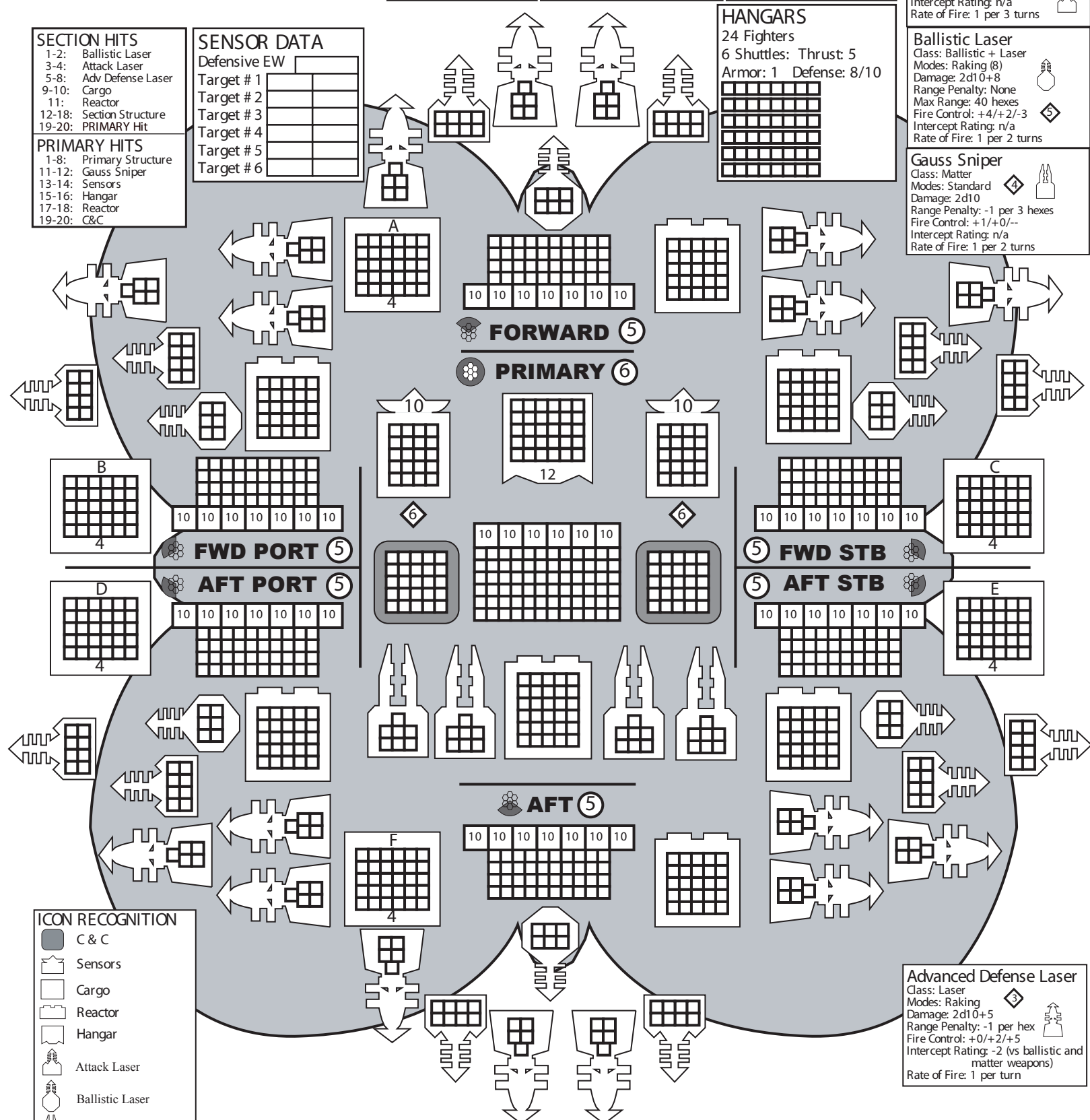
SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGARS

24 Fighters
6 Shuttles: Thrust: 5
Armor: 1 Defense: 8/10



ICON RECOGNITION

- C & C
- Sensors
- Cargo
- Reactor
- Hangar
- Attack Laser
- Ballistic Laser
- Gauss Sniper
- Advanced Defense Laser